



# Marble

More than a virtual Globe

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## Motivation

- Developers need a sophisticated but light weight geographical framework for the Linux Desktop.
- Developers need a good generic cross plattform widget to display geographical data in a manner that appeals to common users.
- Users of Free Software need an easy to use geography application that can be used to look up places and to learn about geography.



## Examples of Use

- KDE Control Center ( personalisation, timezones )
- KDE-Edu ( Marble Desktop Globe, KStars )
- KDE-PIM ( Kontact, KAddressbook, Kopete )
- KDE Graphics ( digiKam )
- KDE Games ( Risk )
- Others: kworldclock, ktraceroute, ...



## Requirements of Marble Widget

- Marble uses a decent minimal free dataset that can be used offline ( 6 MB )
- Runs well without hardware acceleration
- Combines display vector with bitmap data
- 3D because it's more appealing and offers less distortion
- "No" startup time, fast
- Supported standards: GoogleEarth's KML, TODO: WMS
- Download data from the internet on demand, Wikipedia integration, TODO: OpenStreetMap



## State

- Marble Widget uses Qt 4.2, Marble's Canvas uses Qt's Painting architecture "Arthur"
- "Themes": different maps specified in XML files. Texture maps consisting of bitmap tiles (e.g. "Atlas", "Earth at Night", "Satellite View")
- Topographic Atlas: Compilation of vector data (MWDBII) with digital elevation model bitmap data (SRTM), Creates relief (bump mapping) on the fly.
- Satellite View: NASA's "Blue Marble Next Generation" (resolution 500m/pixel).



## Platforms

- Linux - Part of KDE-Edu in KDE 4, separate Qt4 version available
- MacOS X
- MS Windows
- TODO: Qtopia, adjust the interface to the requirements of "school PCs" (like Intel Classmate / OLPC) and make it run on those platforms. Nokia Internet Tablet(?)



# Marble: more than a virtual Globe



## Google Summer of Code 2007

- Andrew Manson: GPS integration for Marble
- Carlos Licea: Flat projection(s)
- Murad Tagirov: Improved KML support



## TODO

- Most requested: Open Street Map integration
- Improve resolution to 15 m/pixel (LandSat data).
- Further Wikipedia integration
- WMS
- alternative OpenGL backend
- Improve vector backend and data
- KPart, better integration for developers



# Questions ?

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